Task 0 : Explain what you are doing/ going to accomplish

In version 0.2 I will try and set up the index page, creating my base design.

Task 1: Sketch interface design

*Draft a rough design for the interface that allows the user to trigger functionality in task 1, while also annotating where the information in task 2 will be displayed. Create another sketch listing the interface widgets used to create the interface.*

Task 2: Identify any classes required

*N/A*

Task 3: Identify information to be displayed

*At the moment nothing more that the basic design and layout of the page*

Task 4: Identify user inputs

*None at the moment*

Task 5: Identify any constants or existing data if required

*N/A*

Task 6: Identify indexed data structures

*N/A*

Task 7: Determine what calculations are necessary

*N/A.*

Task 8: Develop a modular structure for your program

*Describe any functions that the computer program will have, identifying any sub-functions where required.*

*N/A*

Task 9: Define the functions identified

*Describe the functions for both the main program and any classes in terms of input and/or output where required. You may choose to do this with flow charts or pseudo-code (not Python code!). Add in additional steps or explanations using sequential, conditional, iterative statements where required. Identify global and/or local variables.*

*N/A*

Task 10: Address any relevant implications such as usability, functionality, legal/ethical requirements.

*I will use simple black and white colours as much as I can. Menu button is compacted and drops down to show more options. There are no copy righted photos and everyone in the image. There is a short description on the website but not too long that the user gets bored. The background image is very large so that visitors instantly see what is happening. A small photo would mean that they would have to read more to understand the website instead of instantly understanding the site.*

Task 11: Document test cases for testing the program

*N/A*

*Document any testing that can be used to test your program. If any input is inputted using the keyboard, describe the expected input, plus any exceptional, boundary or invalid cases.*

Task 12: Refine the plan

*Note any modifications here when iterating through the development cycles.*

*N/A*

Task 13: Document testing

*Show screenshots of your program working with descriptions of each image. These images should test the tests cases listed above.*

*N/A*

Task 14 : Evaluation

*How did your version turn out*

Changes to design look nice and I am happy with the result. I have used a simple colour system to help make the page non-intrusive and easy to use design. The method has helped me design the page to be effective.